

COLORADO MASONIC HIGH SCHOOL BAND CAMP
June 29 - July 3, 2010
University of Northern Colorado, Greeley Colorado
TENTATIVE SCHEDULE

TUESDAY, JUNE 29, 2010

9:00 am Music Staff meeting at Jackson Field Shed
 10:00 am Chaperone Staff meeting in Wiebking Hall
 11:30 Chaperone Lunch Wiebking Hall
 12:30-2:30 pm Student check in Wiebking Hall
 2:45 pm Introductions, Sectionals & Seating auditions-UC Ballroom
 4:45pm Leave for Photo - in parade uniform-Wiebking Hall lawn
 5:15 pm Dinner (Univ. Center)
 6:30 – 9:30pm Full rehearsal – UC Ballroom
 10:00 pm Lights out

5:00 pm Band Concert at Fair Grounds
 6:00 pm Box Lunch at Fair Ground
 7:30 pm Return from Fair Grounds
 8:00 pm Talent Show
 10:00 pm Lights out

WEDNESDAY, JUNE 30, 2010

7:00 am Breakfast (Univ. Center)
 8:00 am Full rehearsal – UC Ballroom
 9:00 am Marching
 11:30 am Lunch (Univ. Center)
 1:00 – 2:30pm Full rehearsal – UC Ballroom
 2:45 – 3:45pm Sectionals – rooms TBA
 4:00 – 5:00pm Grand Masters Welcome & Civil War Band Concert
 5:15 pm Dinner (Univ. Center)
 6:30 – 8:30 pm Rehearsal – UC Ballroom
 9:00 – 10:00 pm Pizza/dance party at (Wiebking Hall)

FRIDAY, JULY 2, 2010

7:00 am Breakfast (University Center)
 8:00 am Marching
 9:30 – 11:30 am Full rehearsal – UC Ballroom
 11:30 am Lunch (Univ. Center)
 1:00 pm Full rehearsal – UC Ballroom
 3:30 pm Shower, rest, prepare for concert
 5:00 pm Dinner (Univ. Center)
 7:00 pm **Concert at University Center – open to public-collect music**
 10:00 pm Lights out

THURSDAY, JULY 1, 2010

7:00 am Breakfast (University Center)
 8:00 – 9:30am Marching
 10:00 am Full rehearsal – UC Ballroom
 11:30 am Lunch (University Center)
Change into parade uniforms (NO HATS)
 1:00 – 2:15 pm Sectionals – rooms TBA
 2:30 – 3:30 pm Full rehearsal - Panorama Rm
 4:00 pm Leave for fair grounds

SATURDAY, JULY 3, 2010

Check Out Before breakfast
 7:00 am Breakfast (Holmes Dining)
 8:15 am Warm-up/Tune – location TBA
 8:30 am Walk to formation area
 9:00 am **GREELEY INDEPENDENCE PARADE**
 12:45 pm Final Check-out at dorm